**[Plan of this tutorial]**

For this tutorial I categorize players roughly into several groups.

**Beginner --- Panda 15k or below**

**Low Kyu --- Panda 6~14k**

**High Kyu --- Panda 1~5k**

**Low Dan --- Fox 1~4 dan**

**High Dan --- Fox 5~7 dan**

Servers outside Asia do not have many high level players except Panda, so for high level training you’d better turn to Fox or TYGEM.

**For the following days I will:**

(1) Start on analyzing the characteristics for each level group, and point out the **Keyword** and **Suggestions** for each group to get better at this game in an easier way.

(2) Some of the suggestions are going to involve **practical skills**, like traditional openings & joseki and other useful skills. **Illustration** of such skills will be provided when necessary, but briefly.

(3) **Analysis** of my own games at **different levels**, to combine the theoretical discussion with actual Go board situations, to help you understand better.

**All SGF documents will be available in this repository.**

**All games are recorded by MultiGo 4, unless mentioned.**

(MultiGo 4 available at <http://www.ruijiang.com/multigo/> )

And if anyone is interested in this project just Pull Request ~

You are also welcome to contact me for Go-related discussions, or send your SGF format games to [jerrywindycat@163.com](mailto:jerrywindycat@163.com) to ask for my review. Completely free, and I will try to finish in time.